

Living Lab Training Exercises

"Impact and Value driven"

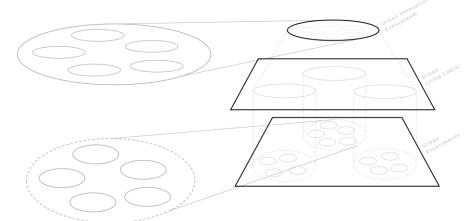
"Project Management & learning Model

"Off-the-shelve and Tailor-Made

Living Lab Way of Working 2.0

It's a *multilevel perspective*

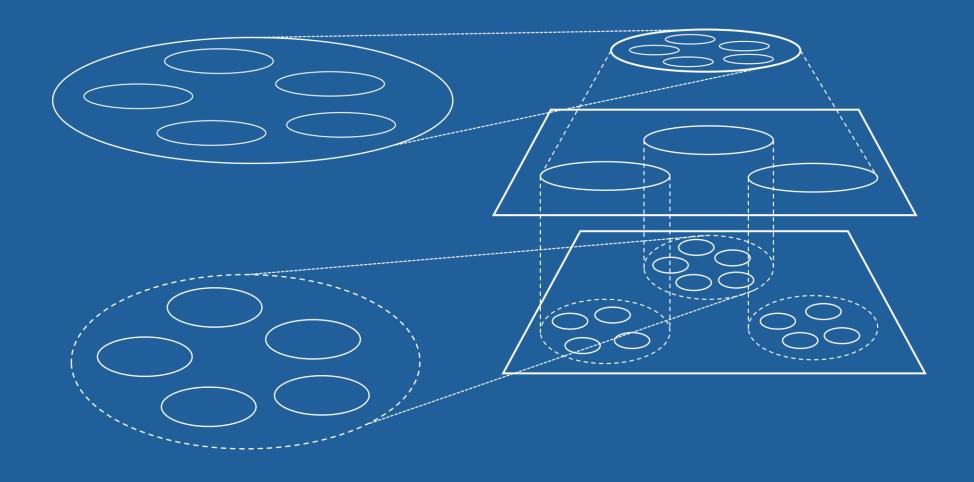
Map your Urban Living Lab LLWoW Framework 2.0 Living Lab Multilevel Thinking



"Strive not to be a success, but rather to be of value."



Gaining Perspective





Intention of the Tool

Intention

A thinking exercise to better understand the different levels of the Living Lab, enable distinguishing between different actors and activities, allow for system thinking and speaking the same language.

Learning Objective

- Gaining understanding of the characteristics of the 3 different levels
- Hearing and seeing each others' views, ideas, motives connected to the different levels

Activities

This exercise is set up with a few intriguing questions per level to engage with each other, supporting a discussion on different insights and ideas. Reflect on the exercise afterwards

- Possibility to move to concrete actions, but its main purpose is to support a discussion between stakeholders within a project.
- An extra layer could be added, by discussing individual motives and beliefs behind certain views and ideas, per level.

Rules

Have people freely express their opinions, let them use post-its, or drawing and creativity to foster the thinking process. Be clear on the length of discussion for each layer, and that you will intervene per level.

Timing

45-50 minutes



LLWoW 2.0 Multilevel perspective

MULTI-LEVEL APPROACH

Overall solution

Figure 2: Multiple levels as a nested hierarchy (Geels, 2002a) Macro: Landscape Type 4: developments System Sustainable Landscape innovation Type 3: level Social networks Function Type 2: innovation Patchwork Sociotechnical of regimes Product regimes Type 1: redesign Product improvement (novelty) Micro: Technological niches Time Time (years) Figuar 14: Dynamisch multi-level perspectief op transities ENGINEERING MANAGEMENT SYSTEM -OPERATIONS & Sub problems CONCEPT OF SYSTEM System Validation Plan **OPERATIONS** SYSTEM LEVE SYSTEM REQUIREMENT Sub-System Verification Plan SUB-SYSTE (HIGH LEVEL VERIFICATION DESIGN) COMPONEN DESIGN Process innovations

IMPLEMENTATION

(CODING & TEST)



LLWoW 2.0 Multilevel perspective



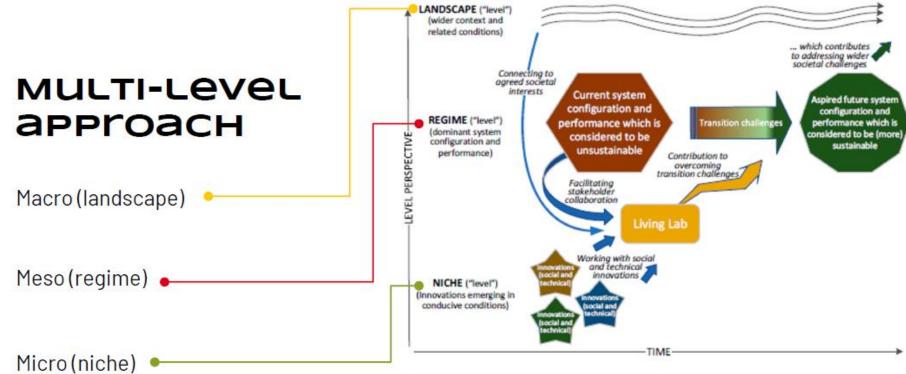
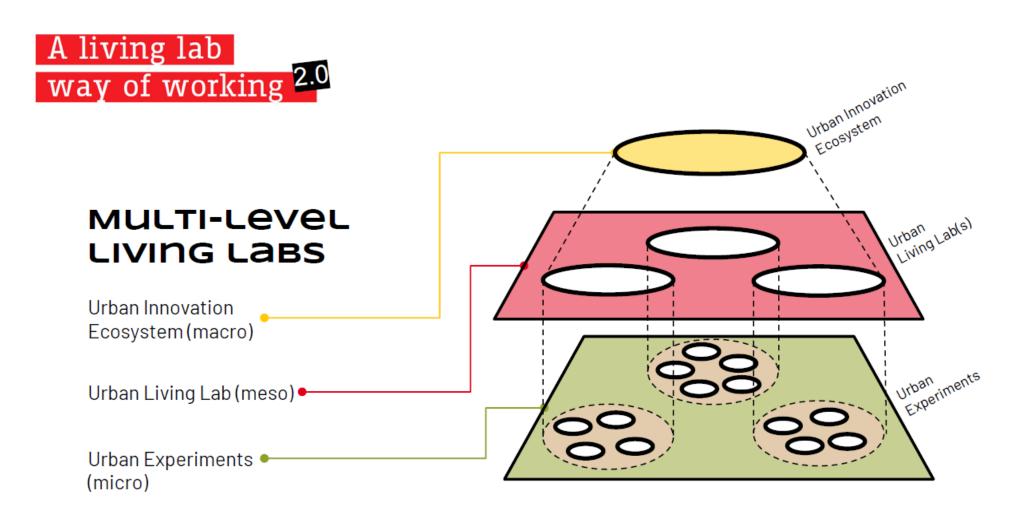


Figure 2. Illustrating living labs as positioned in a multi-level perspective.







Macro level

ECO SYSTEM

Policy

Vision

Strategy

Ambitions

Transition

Triple Loop Learning

Culture Change



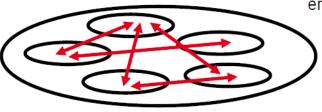
ReLations [1]

Elements of the urban ecosystem related to economic, financial, market issues

Elements of the urban ecosystem related to social issues like **citizen**

acceptance and behaviour

<u>Elements</u> of the urban ecosystem related to energy **technology**



Elements of the urban ecosystem related to human capital, training, expertise

<u>Elements</u> of the urban ecosystem related to new **policy and regulations**

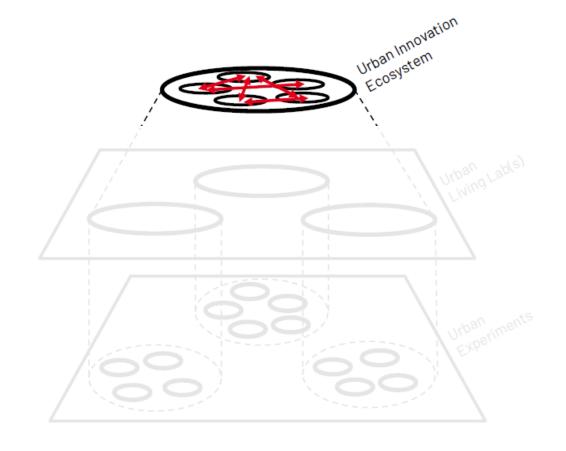


A living lab way of working ^{2.0}

RELATIONS [1]

Urban and Societal Challenge

"What is the complex urban or societal challenge that you want to address?"



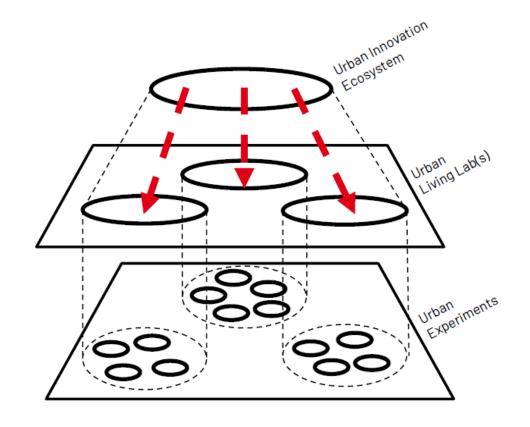




ReLations [2]

Addressing Urban and Societal Challenges in Urban Living Labs

Common vision and mutual understanding of approach





Gaining Perspective: eco system

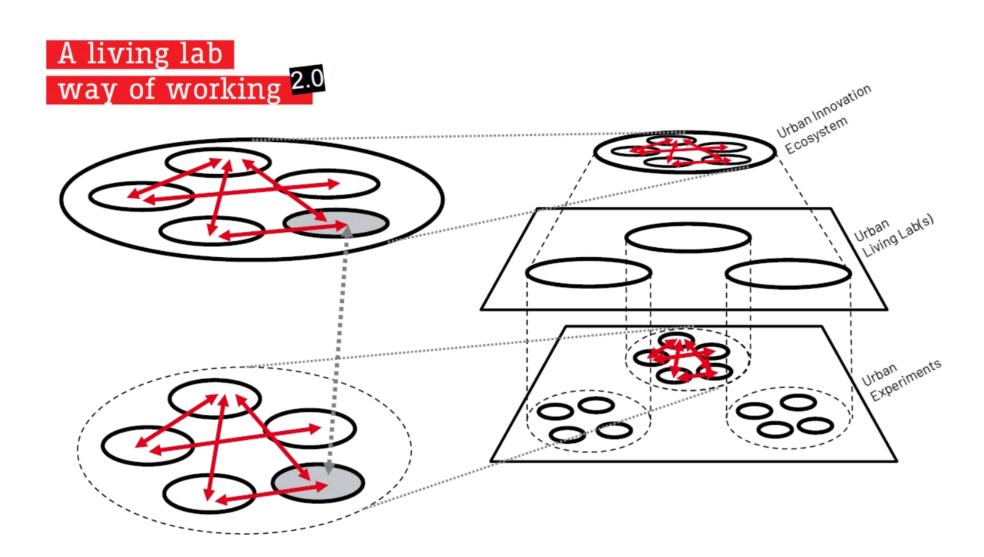
Why are we doing what we are doing in the first place (in our Lab)?

Dare to Dream
What has changed in 15 years, that now is still normal?

How will your (grand)kids be using the innovations?



Multilevel connections





LOCAL

Operational

Research

Product innovation

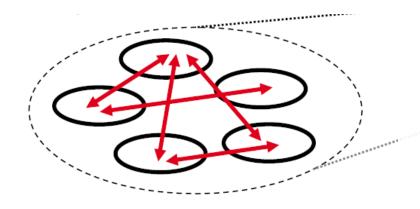
Objectives

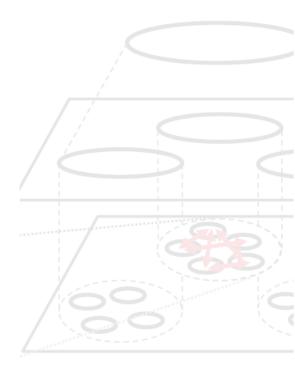
CSFs and KPIs

Single Loop Learning

Evaluation







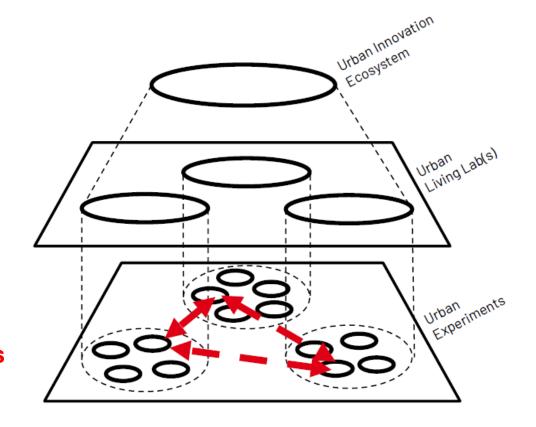


A living lab way of working 2.0

RELATIONS [3]

Knowledge exchange

Synergy and practical contributions





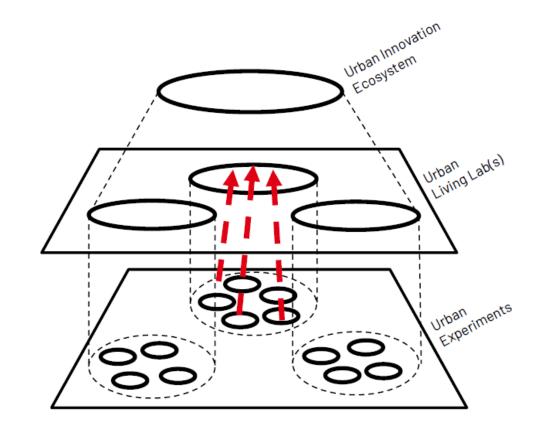


RELATIONS [4]

Evaluating results

Evaluation, Objectives, KPI's.

In line with plans



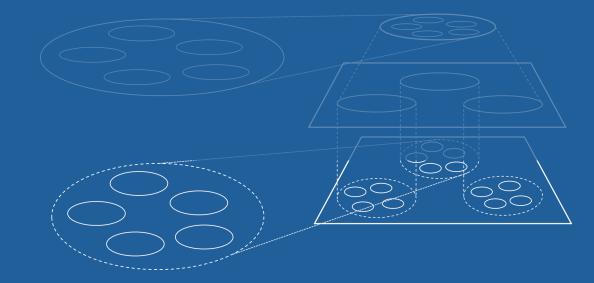


Multilevel Perspectief: *local*

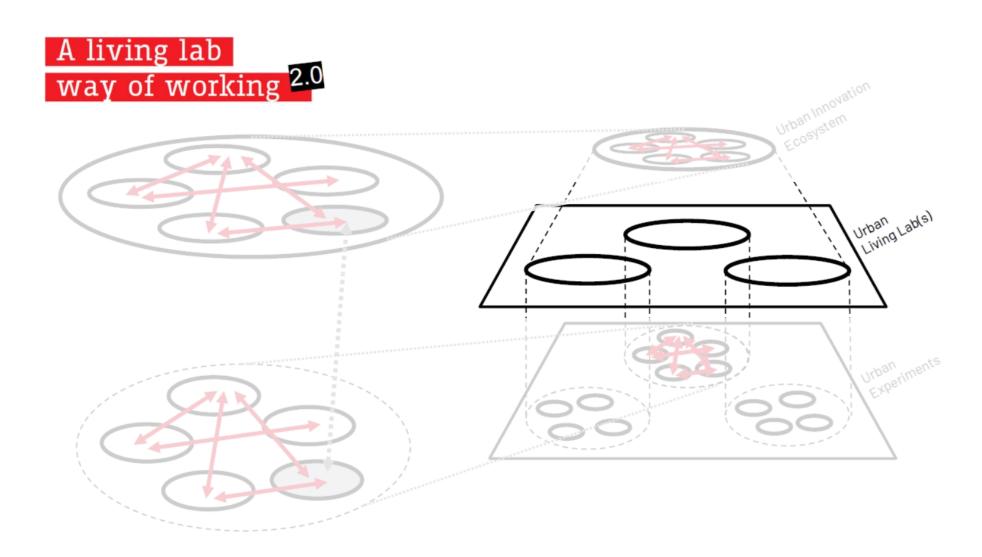
What do you want to contribute?

What is needed to be learned?

- What is it that you don't know,
- what you need to know?
- Or want to know?









LIVING LAB

Tactical

Collaboration

Transformation

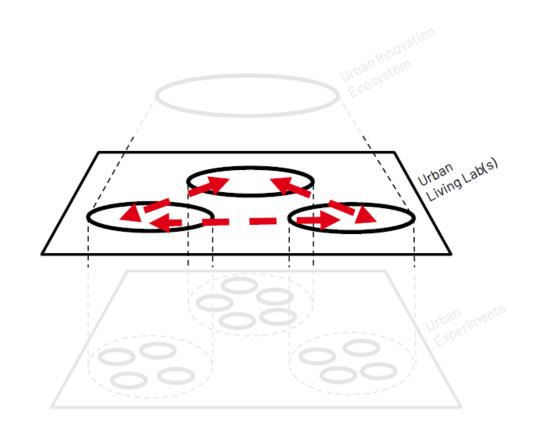
Process innovation

Goals and actions

Learning and reflection

Training and development

Double Loop Learning



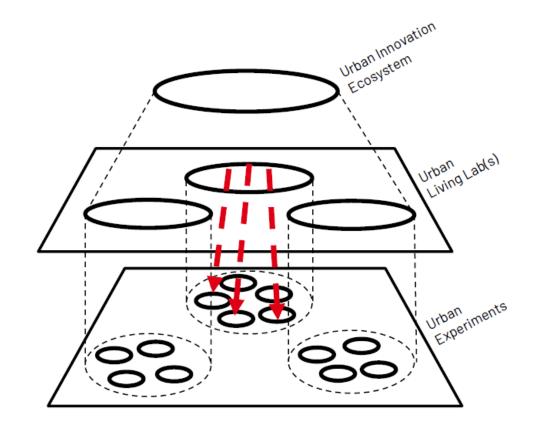


A living lab way of working 2.0

RELATIONS [3]

Co-creating urban experiments

Connecting challenge, vision, goals, with experiments, pilots and research



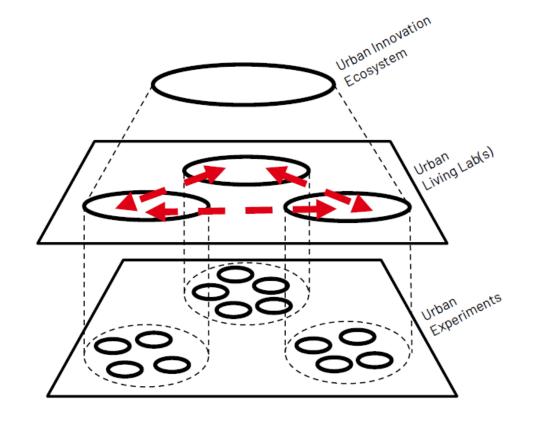




RELATIONS [4]

Cross-Lab Learning

Developing processes, lessons learned, culture change







RELATIONS [5]

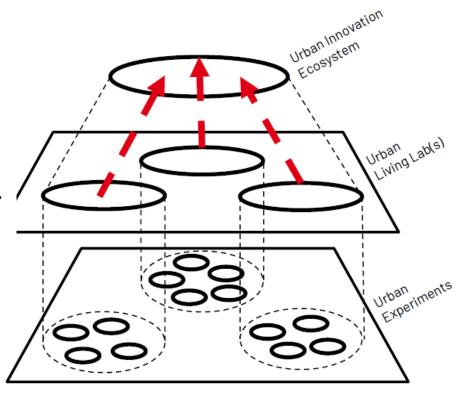
Contextualising results, impact for sector.

- Impact monitoring
- Scaling strategy

Upscaling

Development

Adaptation



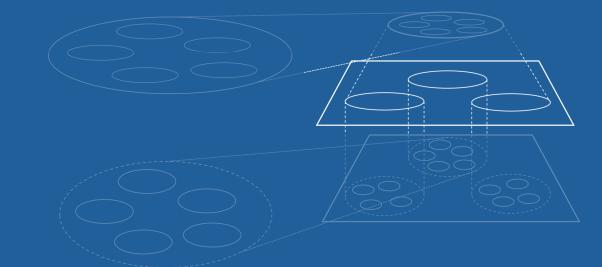


Multilevel Perspective: lab

How do we view 'successful collaboration'?

What is in each others' toolbox?

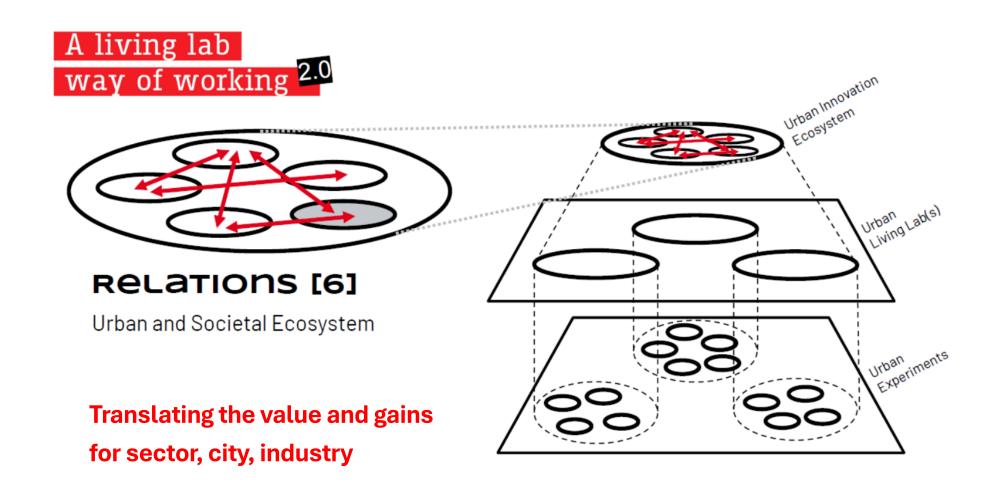
• Which capabilities do we need to develop?



How do we want to make changes in the ecosystem?



Impact and Change

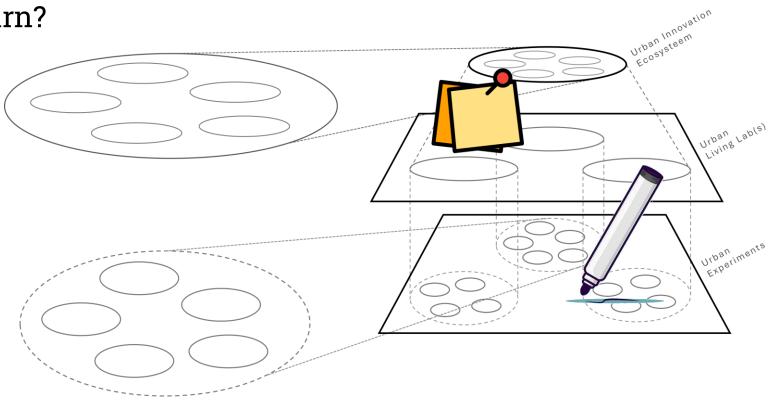




Gaining Perspectives

Why this perspective?

What did we learn?





LLWoW 2.0: phases and activities

It's not just a plan of steps

Preparation

Vision & Planning

Execution

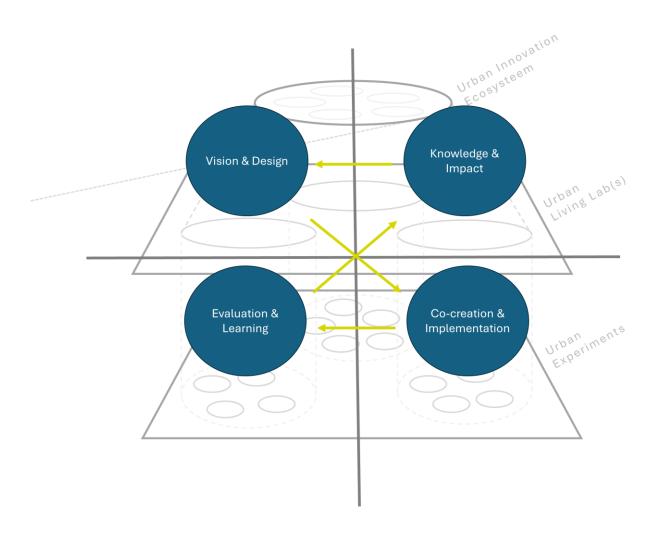
Co-creation & Implementation

Evaluation

Evaluation & Learning

Development

Knowldedge sharing & impact/scaling





Living Lab Way of Working 2.0

3 Levels

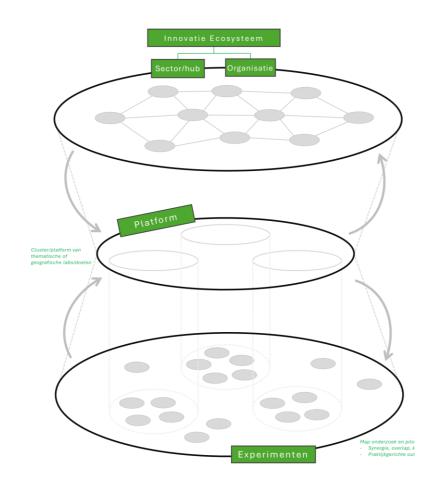
- Eco system
- Living Lab
- Experiments

4 Phases

- Preparation
- Execution
- Evaluation
- Development

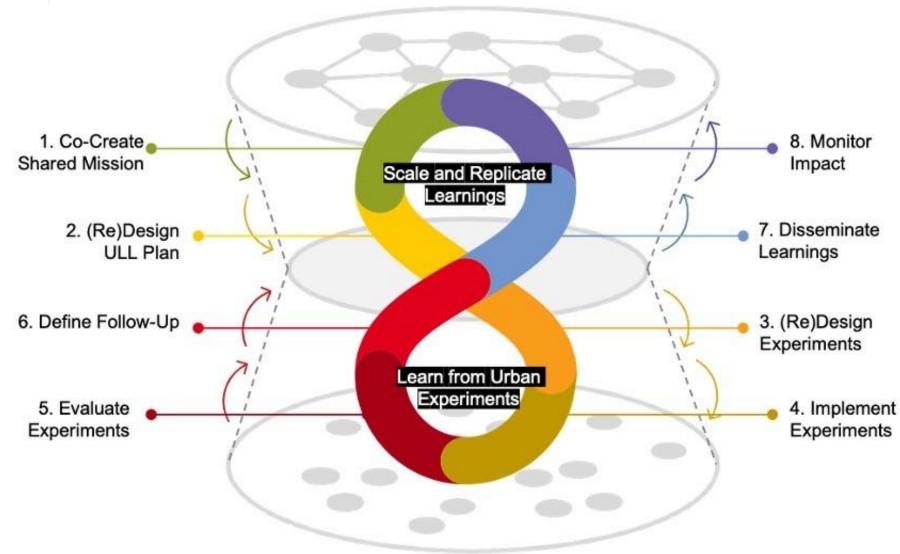
8 Activities

Living Lab Way of Working 2.0





LLWoW 2.0: core activities





LLWoW 2.0

8 Activities

Living Lab Way of Working 2.0

- 1. Creating Vision and Strategy
- 2. Build organization and structure
- 3. Co-create pilots and research
- 4. Implementation / Mgt
- 5. Evaluation of pilots/processes
- 6. Learning & Transfer
- 7. Knowledge sharing / documentation
- 8. Monitor impact / upscale strategy

